

Smart Robotic Assistants for Manufacturing Applications

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Industrial Robots Today



Robots are physically capable of performing highly complex tasks

Limitations of Industrial Robots

- Need human experts to program robots
- Configuring a robotic cell for a new task takes significant time and effort
- Robots repeat preprogrammed motions and cannot automatically adapt to changes in the workspace or tasks
- Recovering from errors requires significant downtime and can be very expensive



Source: <http://www.fanuc.eu>

Robots are largely used in mass production applications.
Less than 2.5 robots for every 100 manufacturing workers in US.

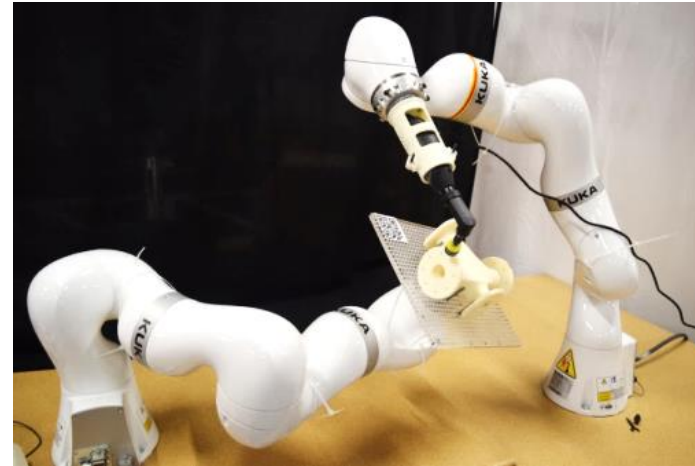
Recent Advances in Robotics



Stereo Vision
Force Sensing
Tactile Sensing



Impedance Control
Visual Servo
Shape Control



Multi-Arm
Manipulation



Mobile
Manipulation

Relying on humans to program industrial robots is not a viable option as robotic cells get more complex

Advent of Collaborative Robots

- Humans and robots have different strengths
 - Humans are highly capable in dexterous tasks and perception
 - Robots can apply large force, operate at high speed, and be highly repeatable
- Collaborative robots can work in close physical proximity of humans

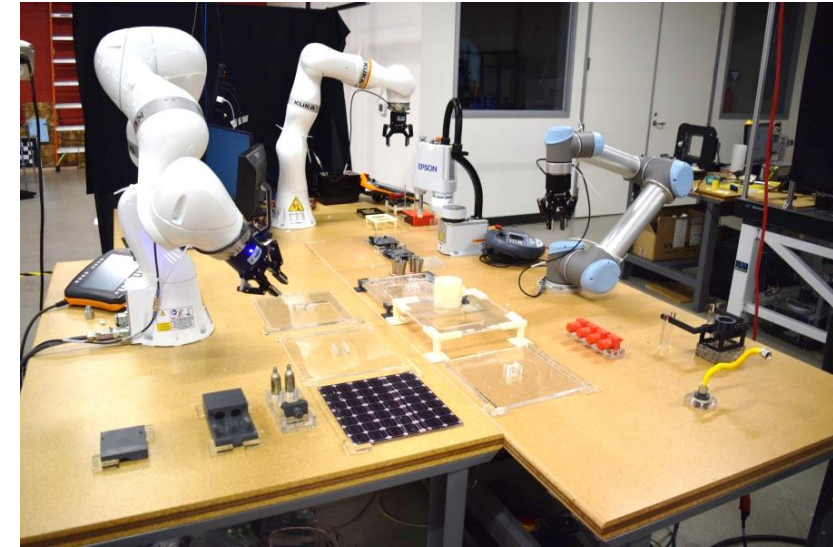


<https://ifr.org/members-news/suppliers/skoda-auto-matador-group-and-kuka-ending-the-separation-of-humans-and-rob/>

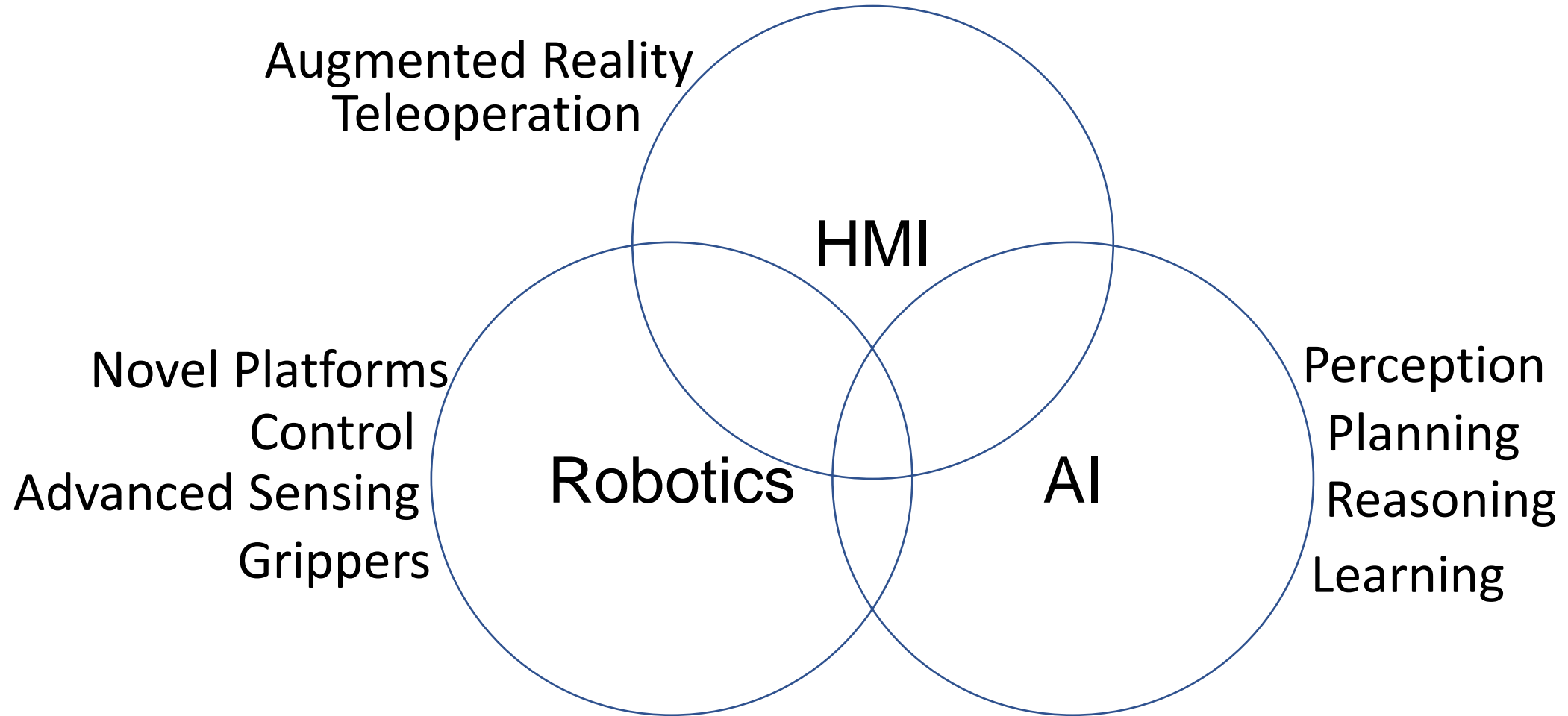
Collaborative robots can serve as assistants for humans

We Need Smart Robotic Assistants

1. Robots that can program themselves
2. Robots that can learn by conducting experiments
3. Robots that can ensure safe execution under uncertainty
4. Robots that can seek help from humans
5. Robots that can effectively communicate with humans

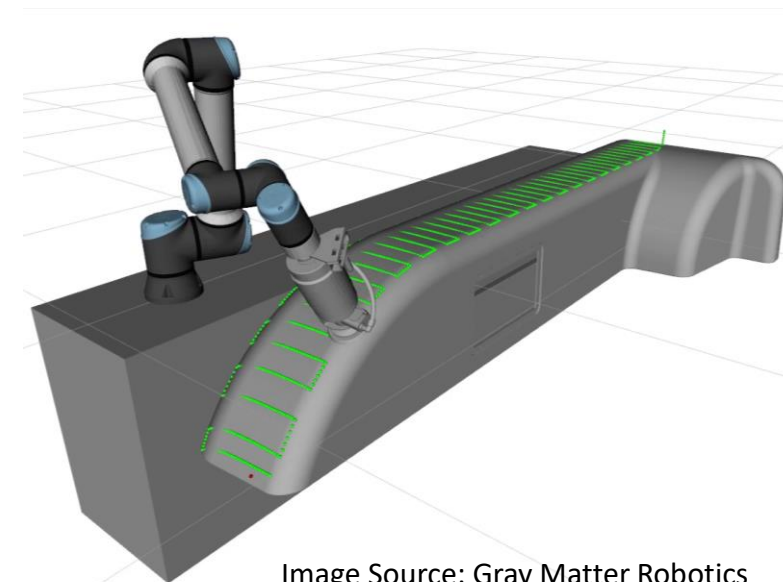
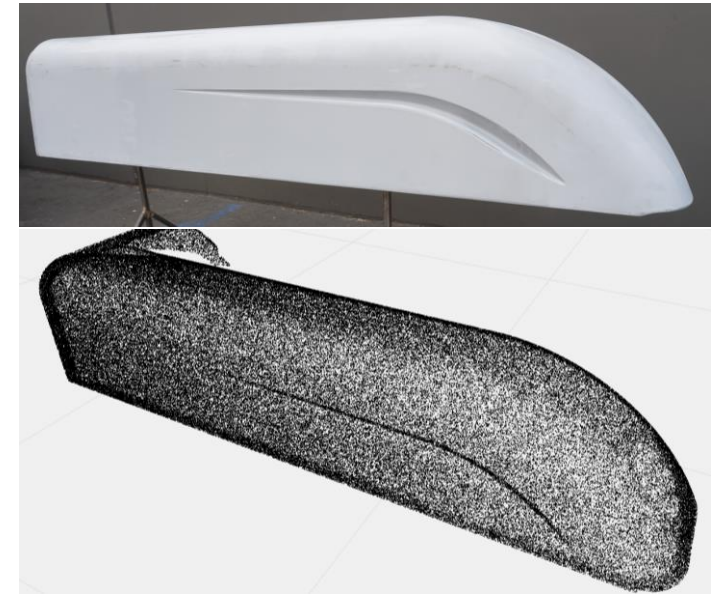


Smart Collaborative Robots



Capability #1: *Robots that Program Themselves*

- Agility and reconfigurability requires robots to program themselves from task descriptions
- Integrated task and motion planning
- Real-time computation of near optimal trajectories for high degree of freedom systems
- Learning-aided trajectory planning



Capability #2: *Learn by Conducting Experiments*

- Task performance model may not be known *a priori*
- Robots need to conduct experiments on their own and adapt task performance model during task planning and execution
- Self-supervised learning to efficiently complete the given task



Image Source: Gray Matter Robotics



Image Source: Gray Matter Robotics

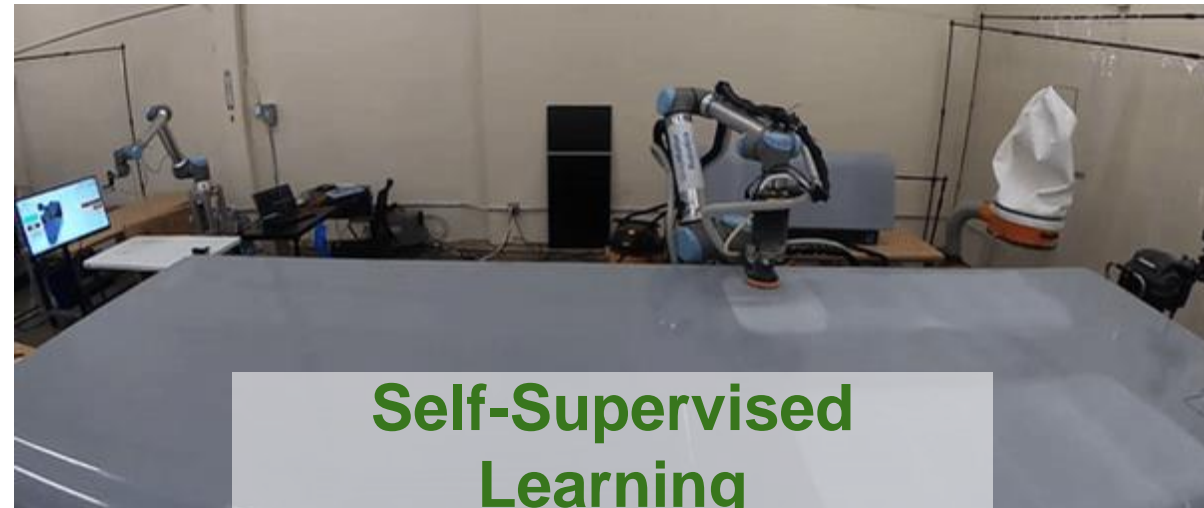
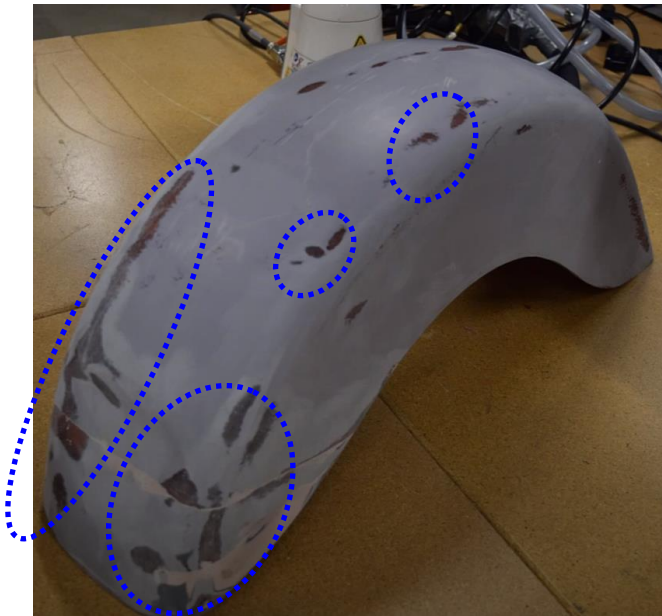


Image Source: Gray Matter Robotics

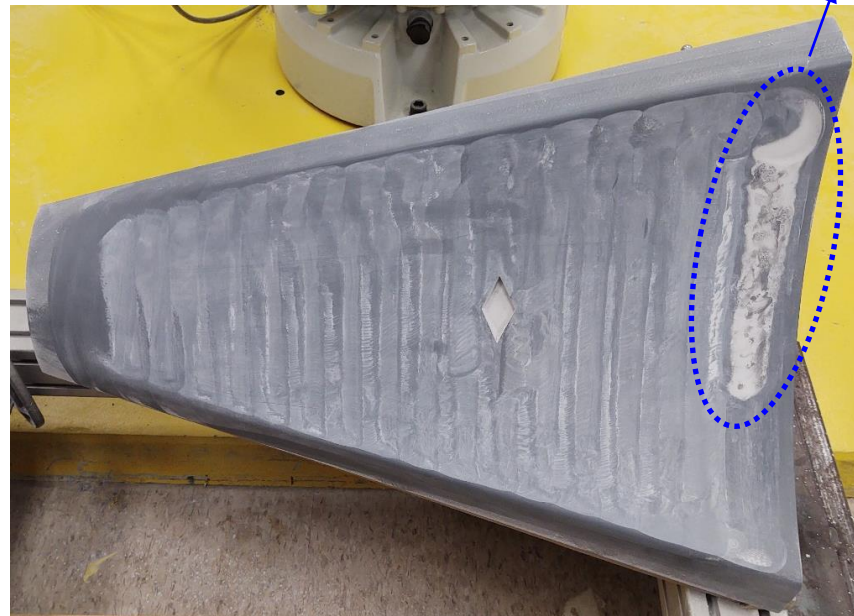
Consequence of Constraint Violation During Task Execution

- Different kinds of constraints lead to different constraint violation consequences

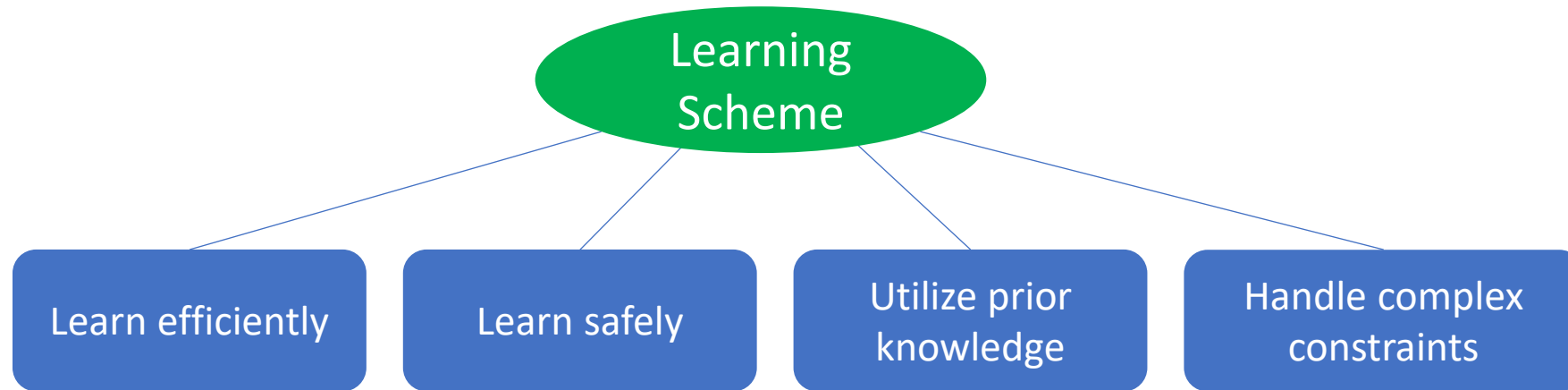
Quality constraint is not met:
Redo the task



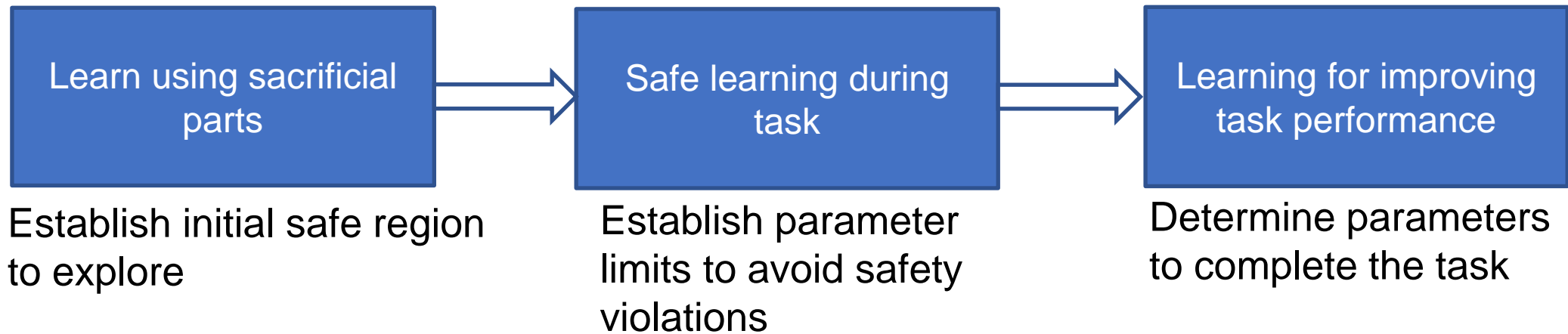
Part damaged:
Replace the whole part



Requirements



A Hybrid Learning Strategy

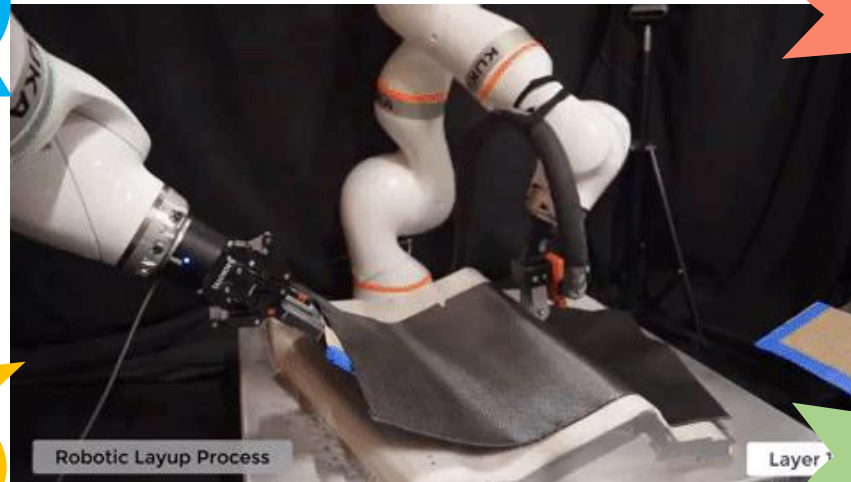


Our goal is to complete the task efficiently and safely;
We are not interested in finding the most complete process model

Utilizing Prior Knowledge

Known
ranges of
parameters

Similar task
execution



Qualitative effects
of parameters on
performance

Known safe
parameters that
will not cause
fatal damage

Idea Behind Approach

- Combination of GPR and Neural Networks for representing underlying process models
- Enforce known qualitative constraints on underlying models
 - E.g., increase in parameter x leads to increase in parameter y
- Bound uncertainties using physical constraints
- Use Monte Carlo Tree Search to consider effect of future exploratory actions
- Use transfer learning to establish safe regions

Capability #3: *Safe Execution Under Uncertainty*

- Agile and rapidly reconfigurable robot cells cannot use custom fixtures to reduce uncertainty
- Robot should not apply excessive force on objects or cause excessive deformation
- Robot should not make unwanted contact with the objects in the environment
- Learn to adapt trajectories to ensure safe execution under uncertainty

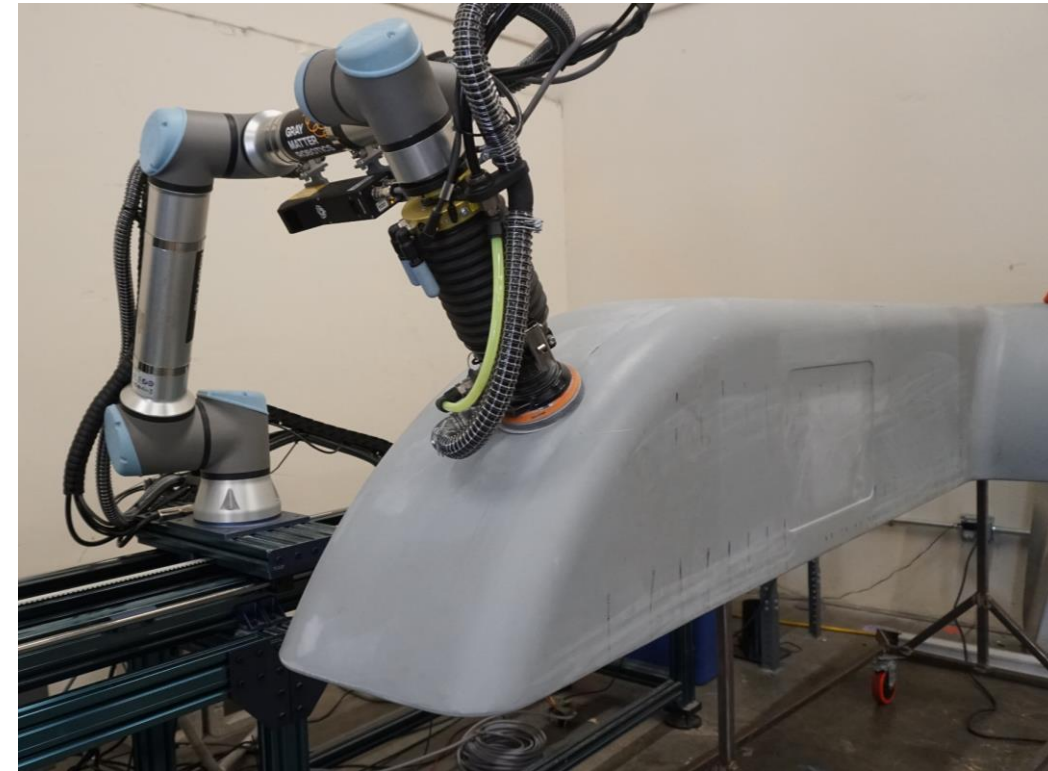


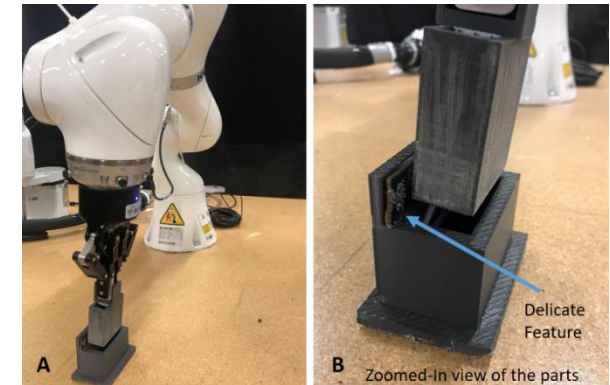
Image Source: Gray Matter Robotics

Examples

- Contact-based probing with safety constraints
 - Generate trajectories to reach contact points safely under the estimated uncertainty
- Safe insertion under large uncertainties
 - Select parameters of impedance controller to avoid contact with delicate part features
 - Use machine learning on force feedback from robot to generate optimal search strategy for determining the insertion location



Human-robot collaborative cell for fixtureless assemblies



Assembly of a rectangular peg in a hole problem

Capability # 4: *Robots that Seek Help from Humans*

- Introspection to estimate robot task completion confidence and consequence of task completion failure
- If the task completion confidence is low, then the system should seek help from the human



Image Source: Gray Matter Robotics

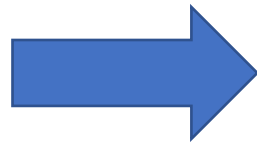
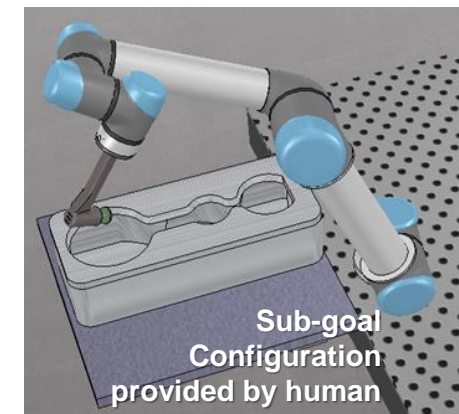
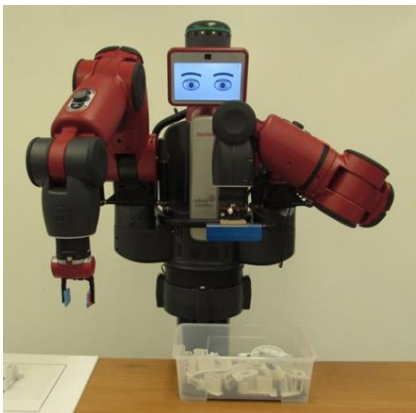


Image Source: Gray Matter Robotics

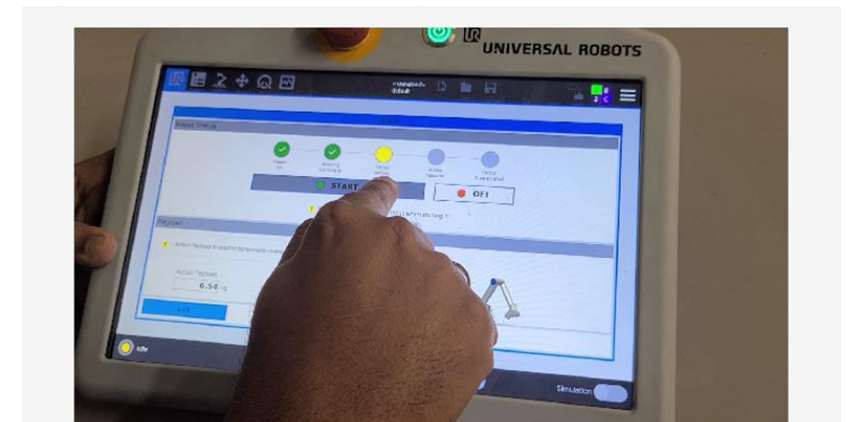
Examples

- Real-time tool-state monitoring based on task performance changes
 - Request for tool change
- Identification of infeasible motion planning problem instances
 - Request for setup change
- Prediction of trajectory/setup planning failure
 - Request for human guidance during planning
- Estimation of plan execution risk
 - Request for human help to reduce part uncertainty



Capability #5: *Communicate Efficiently with Humans*

- Robots need to be tasked by humans
- Robots need to elicit help from humans to handle challenging tasks
- Context-dependent level of detail control to prevent cognitive overload for humans
- Augmented reality-based interfaces for robotic cells to facilitate information exchange between humans and robots

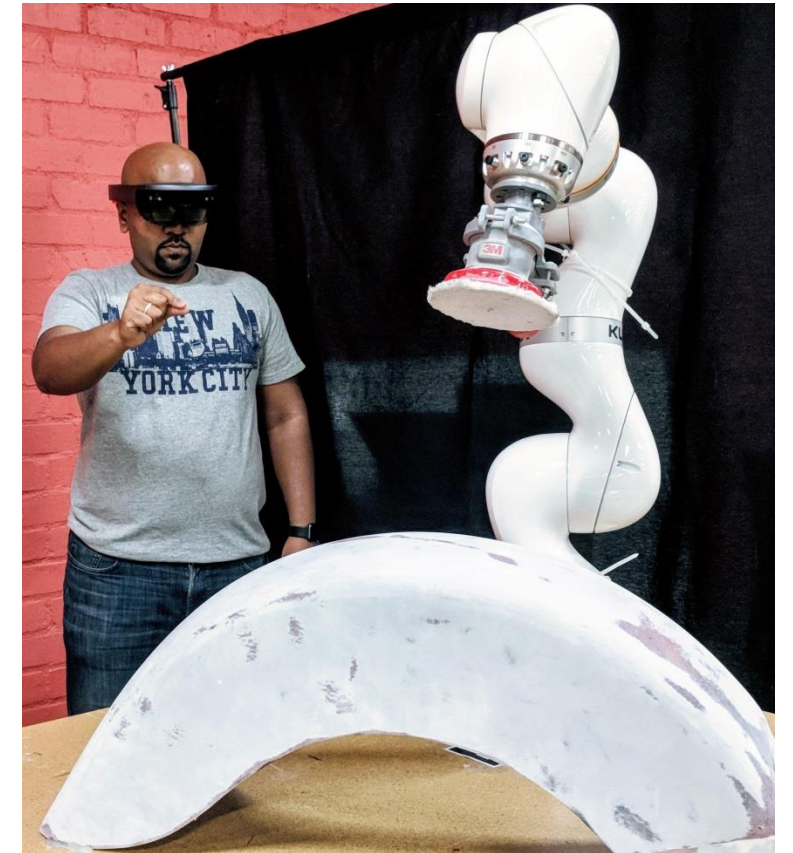


Previous
Step

Verified

Examples

- Augmented reality-based interfaces for robotic cells to facilitate information exchange between humans and robots
 - Display safety zones
 - Confirm instructions given by humans
 - Display errors and warnings
 - Display internal system states and enable humans to diagnose problems
- Context-dependent level of detail control to prevent cognitive overload for humans



- Unambiguous Communication
- Ability to Explain Decision Making Rationale
- Consistency
- Predictability

Need for Innovation in Interfaces

- Cars needed steering wheels
- Computers needed keyboard and mouse
- Smart phones needed touch screens
- TVs needed remote
- Video games needed Wii Mote and Kinect



http://www.newscientist.com/blogs/onepercent/2012/01/09/rexfeatures_1460534o.jpg



<http://sclick.net/cool%20gadgets/funny-top-newest-high-tech-electronic-gadget/13/top-cool-latest-new-best-gadgets-wii-active-playing.jpg>

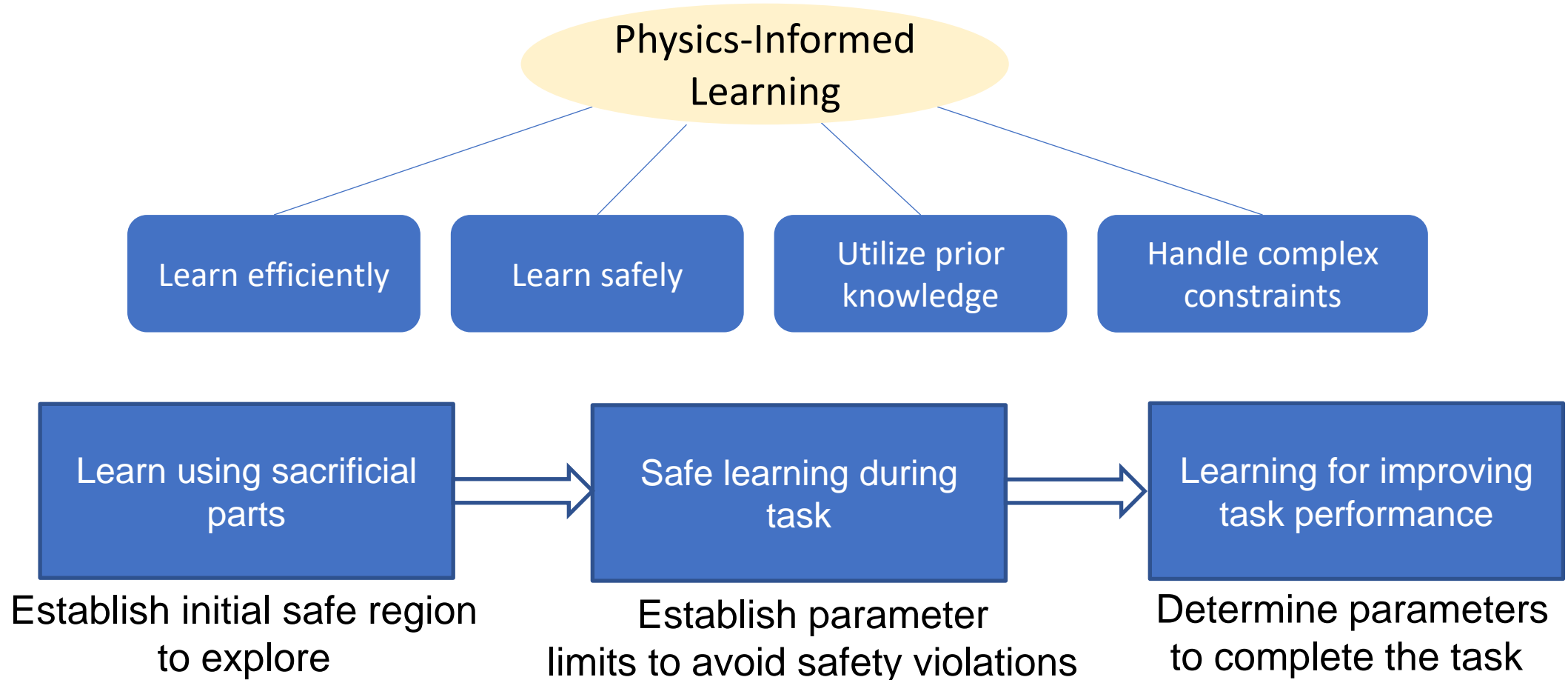
Observations

- Interfaces have been adopted from other applications
- Model of humans interacting with each other might not be the best model for human robot interaction
 - Current generation of robots “thinks” differently from humans
 - Advances in statistical machine learning will lead robots to process information in a fundamentally different way from humans



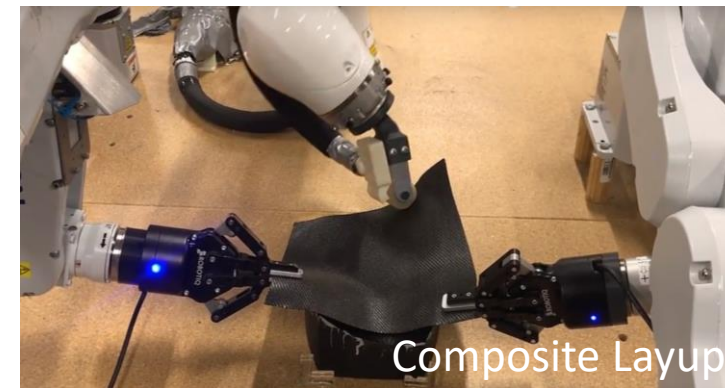
Innovations in human-machine interfaces will be a key to building trustworthy robotic assistants

Learning and Trust Building



Trust building needs to be a key criteria in designing learning paradigms

Manufacturing Applications



Publications

<https://sites.usc.edu/skgupta/publications/>

Videos

https://www.youtube.com/channel/UCO82Tsg5Xc5vP_ZWkax4Wpg