# On safety in distributed computing

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On safety in distributed computing

- Something "bad" never happens
- Some invariant holds at every step in the execution
- If something bad happens in an execution, it happens because of some particular step in the execution

- A property is a set of histories
- What does it mean for a set of histories exported by a concurrent implementation to be safe?

- The Alpern-Schneider topology
- 2 The Lynch definition

#### Alpern-Schneider Topology

A property O is *finitely observable* iff:

 $\forall H \in \mathcal{H}_{inf} : H \in O \Rightarrow (\exists H' \in \mathcal{H}_{fin}; H' < H \land (\forall H'' \in \mathcal{H}_{inf}; H' < H'', H'' \in O))$ 

- If O<sub>1</sub>, O<sub>2</sub>, ..., O<sub>n</sub> are finitely observable, then ∩<sup>n</sup><sub>i=1</sub>O<sub>i</sub> is also finitely observable
- The potentially infinite union of finitely observable properties is also finitely observable.

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The set  ${\mathcal O}$  of finitely observable properties is a topology on  ${\mathcal H}_{inf}$ 

# Defining safety: Alpern-Schneider Topology

#### Alpern-Schneider Topology

- Safety properties are the closed sets in the topology
  - A set if closed if its complement is open
  - A closed set contains all its limit-points
- AS-topology defined on the set of infinite histories
- Notion of safety not defined for finite histories

## Safety property [Lynch, Distributed Algorithms]

- every prefix H' of a history  $H \in \mathcal{P}$  is also in  $\mathcal{P}$ 
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#### Sufficient to prove all finite histories are safe

#### Prefix-closure

Constructively from the extended history

#### Limit-closure

Application of *König's Path Lemma*:

If G is an infinite connected finitely branching rooted directed graph, then G contains an infinite sequence of non-repeating vertices starting from the root

- A property that is not limit-closed
- Proving limit-closure of safety properties using König's Path Lemma

### Transactions

- Sequence of *abortable reads* and *writes* on *objects*
- Transactions can *commit* by invoking *tryC* (*take effect*) or *abort*

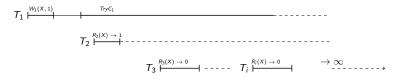
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### Opacity

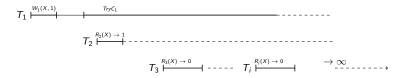
- History is *opaque* if there exists an equivalent *completion* that is legal and respects the real-time order of transactions.
  - Totally-order transactions such that every t-read returns the value of the latest written t-write.
- Completion by including matching responses to incomplete t-operations and aborting incomplete transactions

# Opacity and limit-closure



- Mutually overlapping transactions
- **2** Suppose a serialization S of H exists
  - There exists  $n \in \mathbb{N}$ ;  $seq(S)[n] = T_1$
  - Consider the transaction  $T_i$  at index n+1
  - For any  $i \ge 3$ ,  $T_i$  must precede  $T_1$  in any serialization

# Opacity and limit-closure



- Consider the set of histories in which every transactional operation is complete in the infinite history?
- Is the resulting property limit-closed?

#### Live set of T

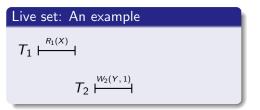
 $Lset_H(T)$ : T and every transaction T' such that neither the last event of T' precedes the first event of T in H nor the last event of T precedes the first event of T' in H.

T' succeeds the live set of T ( $T \prec_{H}^{LS} T'$ ) if for all  $T'' \in Lset_{H}(T)$ , T'' is complete and the last event of T'' precedes the first event of T'.

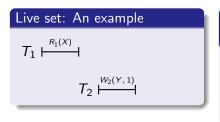
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- $T_1$  and  $T_2$  overlap
- Live set of  $T_1 = \{T_1\}$
- $T_2$  succeeds the live set of  $T_1$



# We can find a serialization in which $T_1$ precedes $T_2$

Given any serialization of a du-opaque history, permute transactions without rendering any t-read illegal.

#### Lemma

Let H be a finite opaque history and assume  $T_k \in txns(H)$  be a complete transaction in H such that every transaction in  $Lset_H(T_k)$  is complete in H. Then there exists a serialization S of H such that for all  $T_k, T_m \in txns(H)$ ;  $T_k \prec_H^{LS} T_m$ , we have  $T_k <_S T_m$ .

## Step 1: Construction of rooted directed graph $G_H$

### Vertices of $G_H$

- Root vertex: (H<sup>0</sup>, S<sup>0</sup>) (empty histories)
- Non-root vertex: (H<sup>i</sup>, S<sup>i</sup>)
- S<sup>i</sup> is a serialization of H<sup>i</sup>
- $S^i$  respects *live set* relation

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### Edges of $G_H$

- cseq<sub>i</sub>(S<sup>j</sup>); j ≥ i: subsequence of seq(S<sup>j</sup>) reduced to transactions that are complete in H<sup>i</sup> w.r.t H
- $(H^i, S^i) \rightarrow (H^{i+1}, S^{i+1})$  if  $cseq_i(S^i) = cseq_i(S^{i+1})$

# Opacity and limit-closure: König's Path Lemma

### $G_H$ is finitely branching

Out-degree of  $(H^i, S^i)$  bounded by the number of possible permutations of the set  $t \times ns(S^{i+1})$ .

### Step 2: Application of König's Path Lemma

If G is an infinite connected finitely branching rooted directed graph, then G contains an infinite sequence of non-repeating vertices starting from the root.

# $G_H$ is finitely branching

Out-degree of  $(H^i, S^i)$  bounded by the number of possible permutations of the set  $txns(S^{i+1})$ .

### $G_H$ is connected

- Given  $(H^{i+1}, S^{i+1})$ ,  $\exists (H^i, S^i)$ :  $seq(S^i)$  is subsequence of  $seq(S^{i+1})$
- seq(S<sup>i+1</sup>) contains every complete transaction that takes its last step in H in H<sup>i</sup>
- $cseq_i(S^i) = cseq_i(S^{i+1})$
- Iteratively construct a path from (H<sup>0</sup>, S<sup>0</sup>) to each (H<sup>i</sup>, S<sup>i</sup>)

### Step 2: Application of König's Path Lemma

## $G_H$ is an infinite finitely branching connected rooted directed graph

- *G<sub>H</sub>* is infinite (by construction)
- Apply König's Path Lemma to G<sub>H</sub>
  - Derive infinite sequence  $\mathcal{L}$  of non-repeating vertices of  $G_H$  starting from root

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$$\mathcal{L} = (H^0, S^0), (H^1, S^1), \dots, (H^i, S^i), \dots$$

In 
$$\mathcal{L}$$
,  $\forall j > i : cseq_i(S^i) = cseq_i(S^j)$ 

# Step 3: Define a bijective mapping from txns(H) to $\mathbb{N}$

$$f: \mathbb{N} \to txns(H):$$

$$f(1) = T_0$$

$$\forall k \in \mathbb{N} \setminus \{1\}: f(k) = cseq_i(S^i)[k]; i = min\{\ell \in \mathbb{N} | \forall j > \ell:$$

$$cseq_\ell(S^\ell)[k] = cseq_j(S^j)[k]\}$$

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### ₩

Index of a transaction that is complete w.r.t H is *fixed* 

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## Step 3: Define a bijective mapping from $t \times ns(H)$ to $\mathbb{N}$

### f is bijective

for every
 *T* ∈ *txns*(*H*), ∃*k*:
 *f*(*k*) = *T*

• for every 
$$k, m$$
:  
 $f(k) = f(m) \Rightarrow k = m$ 

### Why?

- Suppose
   *cseq<sub>i</sub>*(S<sup>i</sup>) = [1, 2, ..., k, ...]
- If last step of  $T_k$  in H is in  $H^i$ , for all j > i:

• 
$$cseq_j(S^j) = [1, 2, ..., k, ...]$$

• *T<sub>k</sub>* remains in the same position in any extension!

#### Step 4: Construct a serialization S of H from f

#### f is bijective

- for every  $T \in txns(H)$ ,  $\exists k: f(k) = T$
- for every k, m:  $f(k) = f(m) \Rightarrow k = m$

# ₩

# $\mathcal{F} = f(1), f(2), \dots, f(i), \dots$ is an infinite sequence of transactions.

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$$\mathcal{F} = f(1), f(2), \dots, f(i), \dots$$
 is an infinite sequence of transactions.

# And finally,

### Constructing S

- $seq(S) = \mathcal{F}$
- for each t-complete transaction  $T_k$  in H, S|k = H|k
- each complete  $T_k$ , but not t-complete in H,  $S|k = H|k \cdot tryA_k \cdot A_k$

## Step 5: Prove S is a serialization of H

### Constructing S

• 
$$seq(S) = \mathcal{F}$$

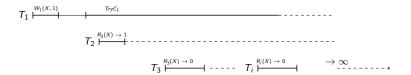
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### S is a serialization of H

- S is equivalent to some t-completion of H
- Every t-complete prefix of S is a serialization of some complete subsequence of a prefix of H
  - S is legal
  - S respects the *real-time order* of H
  - every t-read is legal in corresponding local serialization

- Under restriction that every transaction issues only finitely many t-operations and is eventually complete, opacity is a safety property
- Take a TM implementation M in which every transactional is complete in the infinite history. Then, sufficient to prove every finite history of M is opaque

# Defining safety for infinite histories



- Define an infinite history H to be opaque *iff* every finite prefix of H (including H itself if finite) is final-state opaque
- Prefix-closed and limit-closed by definition
- But no serialization defined for the infinite history. Does this matter?

### Data type

### Specified as Mealy machine

- In response to an input, the object makes a transition from one state to another and responds with an output
- Object transitions from one state to another after an operation specified by the *sequential specification*

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- In response to an input, the object makes a transition from one state to another and responds with an output
- Object transitions from one state to another after an operation specified by the *sequential specification*
- A history H is linearizable w.r.t data type τ if there exists a sequential history equivalent to some completion of H that is consistent with the sequential specification of τ and respects the real-time order of operations in H
- Completion by removing invocations or adding matching responses

## Step 1: Construction of rooted directed graph $G_H$

#### Vertices of $G_H$

- Root vertex: (H<sup>0</sup>, L<sup>0</sup>) (empty histories)
- Non-root vertex:  $(H^i, L^i)$
- $L^i$  is a linearization of  $H^i$

### Edges of $G_H$

•  $(H^i, L^i) \rightarrow (H^{i+1}, L^{i+1})$  if  $cseq_i(L^i)$  is a subsequence of  $cseq_i(L^{i+1})$ 

### Step 2: Application of König's Path Lemma

### $G_H$ is finitely branching

*Out-degree* of  $(H^i, L^i)$  is finite for *finite types* 

#### $G_H$ is connected

 Iteratively construct a path from (H<sup>0</sup>, L<sup>0</sup>) to each (H<sup>i</sup>, L<sup>i</sup>)

### Linearizability is prefix-closed

- Given linearization *L* of *H*, construct a linearization of the prefix of *H* by completing incomplete operations as in *L*
- For finite, deterministic and total types, linearizability is a safety property



- Liveness is defined on infinite histories, so must safety
- To prove that an implementation I satisfies a safety property P, sufficient to prove every finite history H exported by I is contained in P
  - To need to worry about the correctness of the infinite history

# THANK YOU!

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